

# iSR

iSR, short for 'Synth Racing', is the newly formed racing league created by the Synth Racing Commission or 'SRC'. The inaugural season of the 'virtual league' has yet to get underway, but already the commission has opened several 'Speed' courses. Teams who've completed the designs for their vehicles early have been granted access to the first section of the Race Center, 'Section OZ' [zeer-oh Zed]. While only one team has reported, many more are expected to follow. To allow the best environment for manufactures to stress test their machines, and give chance for Pilot's to condition their reflexes, the SRC has put together a simple set of rules for the initial runs. Launching at 100km/h vehicles gradually increase in speed at the rate of 2km/s. Each session lasts 60 seconds, but is able to be extended through pick-ups placed along the track. Pick-ups, that when flown through, also supply a short burst of speed. Spread along the course is a series of obstacles. So long as the Pilot doesn't fly through them, their craft continues to increase in velocity until the session has completed, at which time the results of the run are shown. To help navigate the course, Pilots have a number of maneuvers available to them, a 90-Degerr Tilt and Barrel Roll. Pilots are also able to engage the 'Retro-Boost' on their craft to temporarily slow down, and help increase their focus, to more easily navigate difficult sections. Welcome to the iSR

GO Fast!

Feature List:

- Excellent Control
- Smooth Frame Rate
- A Fresh Racing Experience
- Completely Addictive
- Speed Mode (only 'pre-season' mode made available by the Commission)
- Barrel Roll, Tilt, and Retro-Boost Control Features
- Three Obstacle Courses, One 'Practice' Course
- Music and Sound FX (coming soon!)
- Plsy your own music in the mean time through iTunes
- An Evolving Universe...

- Many updates to come! User's Comments: "GamerA very solid game for the avid racing fan. It's crazy sense of speed will push you to try and beat your best time on 3 different tracks. Although it is missing a final level of polosh the game overshadows this by how amazingly fun it is. I have rrad that the developers will be updating the game regularly so these shortfalls will be addressed in the future. I highly recommend this game to anyone who loves to race at high speeds."

"Speed, speed, and more speed! This is a game that gives one a sense of speed like no other app in the store. No sound, no music, no apponents, and still it has to be one of, if not the, most core racer app in the store, awesome calibration so you don't have to play table down, simple, yet awesome graphx, and an awesome sense of speed and control. The fact that the dev says they are going to give the game a major update, or in there words "it's a work in progress" means very little to me, not because it's a typical sentence in almost every app discription, and usually a promis that's never kept. But because this game, as is, is a steal at 99cents. Do not hesitate to buy if your a fan of speed, and reaction time."